## PATENT APPLICATION FEE DETERMINATION RECORD Application or Docket Number Effective October 1, 2003 CLAIMS AS FILED - PART I 2814822 SMALL ENTITY (Column 1) TOTAL CLAIMS (Column 2) OTHER THAN TYPE [ OR. SMALL ENTITY FOR RATE FEE RATE NUMBER FILED FEE NUMBER EXTRA TOTAL CHARGEABLE CLAIMS BASIC FEE 385.00 BASIC FEE OR 770.00 minus 20= 45 INDEPENDENT CLAIMS X\$ 9= X\$18= minus 3 = OR 8(0 MULTIPLE DEPENDENT CLAIM PRESENT X43 =X86= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 +145= +290= OR CLAIMS AS AMENDED - PART II TOTAL OR TOTAL 1666 (Column 1) (Column 2) OTHER THAN (Column 3) 3/30/05 CLAIMS SMALL ENTITY OR SMALL ENTITY HIGHEST ENDMENT REMAINING NUMBER AFTER PRESENT ADDI-PREVIOUSLY AMENDMENT ADDI-**EXTRA** RATE TIONAL PAID FOR TIONAL RATE Total FEE Minus FEE Independent X\$ 9= X\$18= 300,00 Minus OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X43= X86= OR BEST AVAILABLE COPY +145= +290= OR TOTAL OR ADDIT FEE (Column 1) ADDIT. FEE (Column 2) (Column 3) CLAIMS 8 REMAINING HIGHEST AMENDMENT NUMBER **AFTER** PRESENT ADDI-PREVIOUSLY AMENDMENT ADDI-EXTRA RATE TIONAL PAID FOR RATE Total TIONAL FEE Minus FEE Independent X\$ 9= Minus X\$18= \*\*\* OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X43= X86= OR +145= +290= OR TOTAL TOTAL OR (Column 1) ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) CLAIMS HIGHEST REMAINING ENDMENT NUMBER **AFTER** PRESENT ADDI-PREVIOUSLY AMENDMENT ADDI-EXTRA PAID FOR RATE TIONAL Total RATE TIONAL FEE Minus FEE Independent X\$ 9= Minus X\$18= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X43= X86≈ OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. \*\* If the "Highest Number Previously Paid For" IN THIS SPACE Is less than 20, enter "20." +145= OR +290= \*\* If the "Highest Number Previously Pald For" IN THIS SPACE is less than 3, enter "3." TOTAL The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1. TOTAL ADDIT, FEE DRM PTO-875 (Rev. 10/03)